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ASX Release

Noodlecake Expands Publishing Footprint into Latin America

Streamplay Studio Limited (“**Streamplay**” or the “**Company**”) (ASX: SP8) is pleased to advise that its wholly owned subsidiary, Noodlecake Studios (“**Noodlecake**”), has entered into a new publishing agreement for *Harpooner*, adding a shorter-cycle title to its growing pipeline.

HIGHLIGHTS

- Publishing agreement signed for *Harpooner*, with Brazilian indie studio Mango Salad Games, expanding Noodlecake’s footprint into Latin America.
- *Harpooner* is an action-driven incremental fishing game currently in development for PC.
- The shorter-cycle project complements Noodlecake’s larger premium PC and console publishing titles.
- Agreement structured under Noodlecake’s established recoupment-first publishing model, reducing capital exposure prior to ongoing revenue participation.
- *Harpooner* is currently targeting a PC release in Q1 2027, subject to development progress and final release scheduling.

Summary

The agreement with Brazilian indie developer **Mango Salad Games** expands Noodlecake’s footprint into Latin America while adding a comparatively focused development project that can progress through production and commercial release on a shorter timeline than larger multi-year publishing projects.

This complements Noodlecake’s recently announced agreements for titles including *Tiebreakers* (ASX: 4 June 2026) and *Project DS* (ASX: 16 June 2026), which involve larger-scale development programs across PC and console platforms. *Harpooner* therefore adds a shorter-cycle project to Noodlecake’s forward slate, broadening the portfolio across different genres, development stages and release timelines.



About Harpooner

Harpooner is an action-driven incremental fishing game being developed by Brazil-based indie developer Mango Salad Games. Set following an extraterrestrial meteor crash, players use progressively upgraded equipment to hunt increasingly unusual alien fish, combining active gameplay with incremental progression systems.



Noodlecake first connected with the development team at gamescom latam 2026 in Brazil, where Harpooner was being presented as part of the regional indie development showcase. Following subsequent discussions, Noodlecake entered into an agreement to provide publishing and development support for the title. The scope of the project was subsequently expanded to introduce additional gameplay depth and content ahead of commercial release.

The agreement also expands Noodlecake's developer network into Latin America following its engagement at gamescom latam. Harpooner is currently listed for release on Steam during Q1 2027, subject to development progress and final release scheduling.

“ Meeting the Mango Salad team at gamescom latam gave us the chance to see Harpooner early, and it grabbed us straight away. It has a strong hook and focused scope, and we're excited to work with the team while also building our developer network into Latin America. ”

— Ryan Holowaty, CEO of Noodlecake



Publishing & Commercial Model

The agreement is structured under the Company's established publishing framework, with Noodlecake providing agreed development and publishing support and recouping its investment and associated costs before transitioning to ongoing revenue participation with Mango Salad Games. This recoupment-first structure helps de-risk Noodlecake's investment while retaining exposure to the title's longer-term commercial performance.

While the Company believes that this agreement has the capability to deliver material revenue due to the talent of Mango Salad Games as a developer and the prospect of expanding Streamplay's footprint into a new market, revenue outcomes cannot be reliably estimated at this stage and will depend on factors including development progress, release timing, platform performance, pricing, user uptake and any future platform or distribution arrangements. Any material financial contribution will be reflected in Streamplay's ordinary financial reporting as applicable.

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About Streamplay Studio

Streamplay Studio Limited (ASX:SP8) is the owner of North America-based Noodlecake Studios, an award-winning indie studio recognised for its innovative original IPs and global publishing partnerships. With over 60 published titles and more than 270 million downloads worldwide, Noodlecake continues to lead in premium mobile and indie gaming. Streamplay's operations span game development and publishing, esports, streaming, and telco-aligned services across North America, Australia, MEA, and the Pacific Islands.

More information: www.streamplay.studio
www.noodlecake.com

ASX release authorised by the Board of Directors of Streamplay Studio Limited

